## Code: Shoulder – dice and meaty bones Forequarter L025 3. Trim excess fat to create a round shoulder. 4. cut between the joints and remove the I. Position of the shoulder. 2. Shoulder. 5. shoulder blade, but leaving the blade bone 6. cartilage attached to the shoulder muscles. 7. Remove the meat from the shoulder 8. to leave enough meat on the bones taking care





## Shoulder – dice and meaty bones – continued

Code: Forequarter L025









9. which can be sawn into

10. meaty bone pieces.

11. Lean shoulder meat for dice.

12. Diced shoulder meat.



